

TITLE OF THE INVENTION
IMAGE PROCESSING SYSTEM, IMAGE PROCESSING APPARATUS,
AND IMAGE PROCESSING METHOD

5 FIELD OF THE INVENTION

The present invention relates to an image processing system and method for encoding/decoding an image.

10 BACKGROUND OF THE INVENTION

Many image compression coding techniques have been proposed since a storage medium having a very large size is required to save an image with high resolution and high pixel precision as a raw image.

15 For example, a technique for saving/transferring X-ray medical images in an electronic format, and using them in diagnosis has been proposed. In the medical field, images preferably have highest possible resolution, and an effective image compression method
20 is demanded.

On the other hand, various techniques for canceling noise appearing in images have been proposed and are used in various fields.

25 However, no technique for effectively reducing noise in the image encoding/decoding process has been proposed yet.

an encoding step of encoding an image in units of bit planes to generate a code sequence; and

a decoding step of decoding the code sequence in units of bit planes to generate an image,

- 5 wherein noise on an image is removed by deleting data of bit planes of levels lower than a lower-limit bit plane in the encoding step and/or the decoding step.

Another image processing method according to the present invention is an image processing method for
10 decoding an image, comprising:

- a step of restoring transform coefficients from a code sequence obtained by computing and encoding frequency transforms of an image, and reclaiming a reference image on the basis of the transform
15 coefficients of a given frequency range of the restored transform coefficients; and

- a step of removing noise by processing the transform coefficients of frequency ranges other than the given frequency range on the basis of the reference
20 image.

A computer program product according to the present invention embodies a program for implementing an image processing method for encoding and decoding an image, and the program comprises:

- 25 program code for a encoding step of encoding an image in units of bit planes to generate a code sequence; and

code signals used in a decoding step of decoding the code sequence in units of bit planes to generate an image.

wherein noise on an image is removed by deleting
5 data of bit planes of levels lower than a lower-limit
bit plane in the encoding step and/or the decoding step.

Another computer data signal according to the present invention is embodied in a propagating wave, is used for implementing an image processing method for decoding an image, and comprises:

code signals used in a step of restoring
transform coefficients from a code sequence obtained by
computing and encoding frequency transforms of an image,
and reclaiming a reference image on the basis of the
transform coefficients of a given frequency range of
15 the restored transform coefficients; and

code signals used in a step of removing noise by
processing the transform coefficients of frequency
ranges other than the given frequency range on the
20 basis of the reference image.

Other features and advantages of the present invention will be apparent from the following description taken in conjunction with the accompanying drawings, in which like reference characters designate the same or similar parts throughout the figures thereof.

BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a schematic block diagram showing an arrangement of an image processing system according to the first embodiment of the present invention;

5 Fig. 2 is a block diagram showing an arrangement of an encoding device according to the first embodiment of the present invention;

10 Figs. 3A to 3C are views showing a basic arrangement of a discrete wavelet transformer according to the first embodiment of the present invention;

Fig. 4 is a view for explaining the operation of an entropy encoder according to the first embodiment of the present invention;

15 Figs. 5A to 5D show the format of a code sequence according to the first embodiment of the present invention;

Fig. 6 shows a format of a file according to the first embodiment of the present invention;

20 Fig. 7 is a block diagram showing an arrangement of a decoding device according to the first embodiment of the present invention;

Fig. 8 is a view for explaining the operation of an entropy decoder according to the first embodiment of the present invention;

25 Figs. 9A and 9B are views showing an arrangement of an inverse discrete wavelet transformer according to the first embodiment of the present invention;

Fig. 10 is a flow chart showing the operation of the encoding device according to the first embodiment of the present invention;

Fig. 11 is a flow chart showing the operation of the decoding device according to the first embodiment of the present invention;

Fig. 12 is a block diagram showing an arrangement of a decoding device according to the second embodiment of the present invention;

Fig. 13 is a block diagram showing an internal arrangement of an encoding device according to the third embodiment of the present invention;

Fig. 14A shows an example of a mask generation method according to the third embodiment of the present invention, Fig. 14B shows quantization indices before a shift-up process, and Fig. 14C shows quantization indices after the shift-up process;

Fig. 15A shows subbands broken up into code blocks CB according to the third embodiment of the present invention, and Fig. 15B is a view for explaining a bit plane encoding process in an entropy encoder;

Fig. 16A shows a format of an overall code sequence according to the third embodiment of the present invention, Fig. 16B shows a main header MH, Fig. 16C shows a tile header TH, and Fig. 16D shows a format of a bitstream and a bit plane;

Fig. 17 is a block diagram showing an arrangement of a decoding device according to the third embodiment of the present invention;

Fig. 18 is a flow chart showing an image encoding process in the encoding device according to the third embodiment of the present invention;

Fig. 19 is a flow chart showing an image decoding process done by the decoding device according to the third embodiment of the present invention;

Fig. 20A shows quantization indices before a shift-down process according to the third embodiment of the present invention, Fig. 20B shows quantization indices in consideration of a lower-limit bit plane, and Fig. 20C shows quantization indices after the shift-down process;

Fig. 21 shows a state wherein an entropy encoder according to the fourth embodiment of the present invention executes a bit-shift process of quantization indices of a region of interest (ROI);

Fig. 22 is a block diagram showing an arrangement of a decoding device according to the fourth embodiment of the present invention;

Fig. 23 is a flow chart showing a flow of operation of the decoding device according to the fourth embodiment of the present invention;

processing order, and the like described in these
embodiments unless otherwise specified.

[First Embodiment]

5 An image processing system for executing a series
of processes when medical images are processed as an
electronic format according to the first embodiment of
the present invention will be described.

Fig. 1 shows a schematic arrangement of an image
processing system of this embodiment. Referring to
10 Fig. 1, an image input device 1 is an image sensing
device using X-rays, and generates and outputs required
images using a sensor corresponding to a purpose
intended. An image generated by this device has a
resolution of 2500×2500 pixels (vertical \times
15 horizontal) or higher, and the precision of each pixel
is expressed by 12 bits. Since a large-size storage
medium is required to save such image having high
resolution and high pixel precision as a raw image, the
image undergoes compression coding as needed.

20 An encoding device 2 in Fig. 1 is used to
compress such image, and reversibly or irreversibly
compression-encodes an image input from the image input
device 1 by a predetermined scheme. Note that
reversible compression that can completely preserve
25 information contained in an image is prevalently used
for medical images according to their purpose. As a
compression encoding scheme therefor, a reversible

compression mode in JPEG as a compression encoding scheme recommended by ISO and ITU-T is used. Note that so-called JPEG2000 that computes the wavelet transforms of an image, and entropy-encodes transform coefficients in units of bit planes also allows reversible compression, and is suitable for compressing medical images.

An image signal that has undergone compression encoding is outputted as a code sequence to a file output device 3. The file output device 3 forms a file format by appending information required for diagnosis (e.g., a patient's name, image sensing conditions, and the like) to the code sequence that has undergone compression encoding by the encoding device 2, and outputs the file to a storage/transfer device 4. The storage/transfer device 4 stores the converted data having the predetermined format as a file or transfers it to another device.

Note that a storage medium uses a hard disk, MO, or the like, and a network or the like is used upon transfer. The following process is done to display the stored/transferred data.

The file output from the storage/transfer device 4 is read by a file input device 5, and after required information is extracted from the file, the code sequence is outputted to a decoding device 6. The decoding device 6 decodes the input code sequence to

reclaim an original image signal, and outputs that signal to an image display device 7. The image display device 7 displays the input image signal, which is used in, e.g., diagnosis.

- 5 Details of the encoding process in the image processing system according to this embodiment will be explained below using the flow chart in Fig. 10.

10 In step S1201, an image signal is input from the image input device, and is outputted to the encoding device 2.

Fig. 2 shows an arrangement of the encoding device 2.

- 15 In step S1202, a discrete wavelet transformer 201(Fig. 2) executes a transform process of the image signal input to the encoding device 2 to generate transform coefficients. The transform coefficients are encoded (entropy-encoded) by an entropy encoder 202.

The internal arrangement of the encoding device 2 will be described in detail below.

- 20 The discrete wavelet transformer 201 executes a two-dimensional discrete wavelet transform process of the image signal input from the image input device 1, and computes and outputs transform coefficients.

- 25 Fig. 3A shows a basic arrangement of the discrete wavelet transformer 201. An image signal input from the image input device 1 is stored in a memory 201A, and is sequentially read out by a processor 201B to

undergo a discrete wavelet transform process. As a result of discrete wavelet transformation, transform coefficients are generated, and are written in the memory 201A. Fig. 3B shows an internal arrangement of the processor 201B. As shown in Fig. 3B, the input image signal is separated into odd and even address signals by a combination of a delay element 301 and down samplers 302a and 302b. Furthermore, these signals undergo filter processes of two filters p and u.

In Fig. 3B, s and d represent low- and high-pass coefficients upon decomposing a linear image signal to one level, and are respectively computed by:

$$d(n) = x(2n + 1) - \text{floor}((x(2n) + x(2n + 2))/2) \quad (1)$$

$$s(n) = x(2n) + \text{floor}((d(n - 1) + d(n))/4) \quad (2)$$

where $x(n)$ is an image signal at address n to be transformed, and $\text{floor}(x)$ is a function of returning a maximum integer smaller than x .

With this process, the linear discrete wavelet transform process is done for an image signal. Since two-dimensional discrete wavelet transformation is implemented by sequentially executing linear discrete wavelet transformation in the horizontal and vertical directions of an image and its details are known to those who are skilled in the art, a description thereof will be omitted.

Fig. 3C shows an example of a format of transform coefficient groups of two levels obtained by the two-dimensional discrete wavelet transform process. An image signal is decomposed into coefficient sequences HH1, HL1, LH1, ..., and LL in different frequency bands. Note that a detailed description of discrete wavelet transformation will be omitted since it is a state-of-the-art technique as described in, e.g., Stephane G. Mallat, "A Theory for Multiresolution Signal Decomposition: The wavelet representation", IEEE Trans. on Pattern Analysis and Machine Intelligence, Vol. 11, No. 7, July 1989. This embodiment is based on a method of recursively decomposing low-frequency sequences. In the following description, these coefficient sequences will be referred to as subbands. The coefficients of the individual subbands are output to the entropy encoder 202. In Fig. 3C, the number of decompositions (levels) upon decomposing into frequency bands is 2, but the present invention is not limited to this, and an arbitrary number of decompositions equal to or larger than 1 may be used.

The entropy encoder 202 decomposes the input transform coefficients into bit planes, executes binary arithmetic coding in units of bit planes, and outputs code sequences.

Fig. 4 is a view for explaining the operation of the entropy encoder 202. Fig. 4 exemplifies a 4×4

subband region which includes three nonzero quantization indices (+13, -6, +3). The entropy encoder 202 scans the subband region to obtain a maximum value M, and computes the number S of bits required for expressing the maximum value M by:

$$S = \text{ceil}(\log_2(\text{abs}(M))) \quad (3)$$

where $\text{ceil}(x)$ is the smallest one of integers equal to or larger than x. This process corresponds to step S1203 in Fig. 10.

10 In Fig. 4, since the maximum transform coefficient value is 13, as indicated by 401, S is 4. Hence, 16 transform coefficients in the sequence are decomposed into four bit planes, as indicated by 402 in Fig. 4. This process corresponds to step S1204 in

15 Fig. 10. The flow then advances to step S1205, and the entropy encoder 202 executes a process in units of bit planes. The entropy encoder 202 makes binary arithmetic coding of bits of the most significant bit plane (MSB) first, and outputs the coding result as a

20 bitstream. Then, the encoder 202 lowers the bit plane by one level, and encodes bits of each bit plane to output a bitstream until the bit plane of interest reaches the least significant bit plane (LSB). At this time, a sign of each transform coefficient is

25 entropy-encoded immediately after the first nonzero bit is detected in the bit plane. In step S1206 in Fig. 10,

the LSB. In each bit plane, the encoding results of the bit plane of transform coefficients in respective subbands are arranged in units of subbands.

Also, S indicates the number of bits required for
5 expressing a maximum quantization index, and is computed by equation (3) above. The code sequence generated in this manner is outputted to the file output device 3.

In the aforementioned processes, since an image
10 signal is expressed as coefficients of integers as a result of arithmetic operations of equations (1) and (2), and no information loss occurs in the subsequent entropy encoder 202, an original image can be completely reclaimed by decoding the generated code
15 sequence (reversible compression).

In step S1207 in Fig. 10, the file output device
3 forms a file to be stored in or transferred by the storage/transfer device 4 on the basis of the code sequence input from the encoding device 2 and
20 additional data input from the image input device 1. At this time, the additional data input from the image input device 1 includes the name of the patient to be sensed, image sensing date, X-ray dosage upon image sensing, and the like. Fig. 6 shows an example of a
25 file formed by combining the additional data and code sequence. The file output device 3 outputs the file with the format shown in Fig. 6 to the storage/transfer

device 4. In step S1208, the storage/transfer device 4 stores the input file or outputs it to an external apparatus via, e.g., a network in accordance with a purpose intended.

- 5 Details of the decoding process in the image processing system according to this embodiment will be explained below using the flow chart in Fig. 11.

10 In step S1301, the file stored by the storage/transfer device 4 is read by the file input device 5 (Fig. 1). In step S1302, the file input device 5 analyzes the input file and separates the file into data (the name of the patient to be sensed, image sensing date, and X-ray dosage upon image sensing) appended by the file output device 3, and the code sequence generated by the encoding device 2. The code sequence is outputted to the decoding device 6 to undergo a decoding process, and the X-ray dosage data in the data appended by the file output device 3 is also output to the decoding device 6.

- 15 Fig. 7 is a block diagram showing an arrangement of the decoding device 6 in this embodiment. Reference numeral 601 denotes a code input unit; 602, an entropy decoder; and 603, an inverse wavelet transformer.

- 20 The code input unit 601 receives a code sequence, analyzes the headers (MH and TH) included in that sequence to extract parameters required for the subsequent processes, and controls the flow of

The entropy decoder 602 decodes the bitstreams in units of bit planes and outputs the decoding result to the inverse discrete wavelet transformer 603. Fig. 8 shows a process of the entropy decoder 602. 801 illustrates the flow of sequentially decoding a given subband region to be decoded in units of bit planes, and bit planes are decoded from MSB to LSB to restore transform coefficients.

Also, the entropy decoder 602 determines transform coefficient values to be output to the inverse discrete wavelet transformer 603 on the basis of the X-ray dosage input from the file input device 5. The entropy decoder 602 computes a noise amount ϵ determined from the X-ray dosage by a predetermined method (step S1303), and then computes a lower-limit bit plane L (step S1304) by:

$$L = \text{ceil}(\log_2(\varepsilon)) + 1; \varepsilon \geq 1 \quad (4)$$

$$\underline{L} = 0; \quad \varepsilon = 0 \quad (5)$$

where ϵ is expressed by an integer equal to or larger than 1. The entropy decoder 602 checks subbands to which the restored transform coefficients belong (step S1305). If the coefficient of interest belongs to a subband other than LL, the entropy decoder 602 aborts

When the restored transform coefficient belongs to an LL subband, all bit planes are decoded ordinarily (step S1307).

15 Figs. 9A and 9B are block diagrams showing an arrangement and processing of the inverse discrete wavelet transformer 603. Referring to Fig. 9A, the input transform coefficients are stored in a memory 603A. A processor 603B executes a linear inverse discrete wavelet transform process and implements a two-dimensional inverse discrete wavelet transform process by sequentially reading out the transform coefficients from the memory 603A (step S1308). The two-dimensional inverse discrete wavelet transform process is executed in a sequence opposite to the forward transform, but since the details are known to those who are skilled in the art, a description thereof

will be omitted. Fig. 9B shows a processing blocks of the processor 603B. The input transform coefficients undergo two filter processes of filters u and p, and are added to each other after being up-sampled, thus outputting an image signal x'. These processes are described by:

$$x'(2n)=s'(n)-\text{floor}((d'(n-1)+d'(n))/4) \quad (6)$$

$$x'(2n+1)=d'(n)+\text{floor}((x'(2n)+x'(2n+2))/2) \quad (7)$$

With the aforementioned processes, the image is reclaimed, and is outputted to and displayed on the image display device 7 which comprises a CRT, liquid crystal display, or the like (step S1309).

As described above, according to this embodiment, transform coefficients obtained by a discrete wavelet transform process of an image are encoded in units of bit planes in turn from the MSB bit plane. In a process for decoding this code sequence, a bit plane corresponding to the value of the noise amount ϵ is used as a lower-limit bit plane upon decoding. In this manner, when an image contains noise, a decoded image from which noise components are removed can be obtained.

Note that the lower-limit bit plane may be determined in units of subbands.

Note also that the program codes according to the flow charts shown in Figs. 10 and 11 are stored in a memory such as a ROM, RAM, or the like (not shown) of the encoding or decoding device.

[Second Embodiment]

In the decoding device of the first embodiment, the lower-limit bit plane of the transform coefficient to be decoded is controlled in accordance with the noise amount ϵ . But in some cases, a noise removal process need be controlled more flexibly. As the second embodiment of the present invention devised to this end, a decoding device having an arrangement for implementing a noise removal process by finer control will be explained. Since the arrangement of the overall image processing system and building components other than the decoding device 6 are the same as those in the first embodiment, a description thereof will be omitted.

Fig. 12 shows an arrangement of the decoding device 6 according to this embodiment.

Referring to Fig. 12, a code sequence output from the code input unit 601 is decoded by the entropy decoder 602 in units of bit planes. In this embodiment, the entropy decoder 602 decodes all the input bit planes, and outputs restored transform coefficients to a coefficient processor 604. The coefficient processor 604 computes a noise amount ϵ determined from the X-ray dosage input from the file input device 6 by a predetermined method, and then computes a lower-limit bit plane L based on equations (4) and (5). The

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coefficient processor 604 then computes transform coefficients c' corrected by:

$$c' = c; \text{abs}(c) > 2^L \quad (8)$$

$$c' = \text{sign}(c) (\text{abs}(c) - T); \text{abs}(c) \leq 2^L \quad (9)$$

- 5 for transform coefficients of subbands other than LL from a predetermined threshold value T based on the noise component ϵ , and outputs the computed coefficients.

- 10 The inverse discrete wavelet transformer 603 computes inverse transforms using c' , and outputs a reclaimed image to the image display device 7.

- With the aforementioned processes, transform coefficients contained in bit planes below the bit plane L undergo a threshold value process by setting a
15 predetermined threshold value, thus achieving a noise removal process at finer level in the decoding process.

The process for correcting transform coefficients using equations (8) and (9) can be executed before step S1308 in Fig. 11.

- 20 In the first and second embodiments, transform coefficients are directly entropy-encoded upon encoding. Alternatively, quantization may be done prior to entropy encoding. In this case, dequantization is done after entropy decoding in the decoding process.
- 25 [Third Embodiment]

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An image processing system according to the third embodiment of the present invention will be described below.

5 Since the schematic arrangement and functions of the image processing system according to this embodiment are basically the same as those described in the first embodiment using Fig. 1, a repetitive description thereof will be avoided.

10 In this embodiment, the encoding device 2 and decoding device 6 have different internal arrangements from those in the first embodiment. Hence, these differences will be mainly explained below.

Fig. 13 shows an internal arrangement of the encoding device 2 according to this embodiment. An
15 image signal input to the encoding device 2 undergoes discrete wavelet transformation in the discrete wavelet transformer 201 as in the first embodiment to generate transform coefficients. The generated transform coefficients are input to and quantized by a quantizer
20 203, and the obtained quantization indices are encoded by the entropy encoder 202. The operations of the respective units will be explained below.

Since the discrete wavelet transformer 201 has the same arrangement and functions as those described
25 in the first embodiment using Fig. 3, a description thereof will be omitted.

The quantizer 203 quantizes the input coefficients by a predetermined quantization step, and outputs indices (quantization indices) corresponding to the quantized values. In this case, quantization is

5 described by:

$$q = \text{sign}(c) \text{floor}(\text{abs}(c)/\Delta) \quad (10)$$

$$\text{sign}(c) = 1; c \geq 0 \quad (11)$$

$$\text{sign}(c) = -1; c < 0 \quad (12)$$

where q is the quantization index, c is a coefficient
10 to be quantized, and Δ is the quantization step. In this embodiment, the value Δ includes "1" and, in this case, no quantization is done in practice. The obtained quantization indices are output to the entropy encoder 202.

15 The region designation unit 204 determines an ROI (Region Of Interest) in an image to be encoded, and generates mask information indicating coefficients that belong to the ROI upon computing the discrete wavelet transforms of the input image. In this embodiment, a
20 region defined by coefficients equal to or higher than a predetermined value of those in an LL subband in the subband structure shown in Fig. 3C in the first embodiment is determined as the ROI. The left side in Fig. 14A shows an example in case of a chest image. In
25 this case, lung portions (regions) having high luminance level are selected as ROIs.

Furthermore, Fig. 14A shows an example upon generating a mark. When the ROIs are designated, shown in the left side in Fig. 14A, the region designation unit 204 computes portions where the designated ROIs are included in respective subbands upon computing the discrete wavelet transforms of the image including these designated ROIs. Assume that mask information bits in each ROI are "1", and other mask information bits are "0". Note that the region indicated by this mask information corresponds to a range including transform coefficients of the surrounding region required for reconstructing an image signal on the boundary of each designated ROI. Since the position of each mask information corresponds to that of a transform coefficient obtained by two-dimensional discrete wavelet transformation, whether or not a coefficient at a given position belongs to the designated ROI can be identified by checking the corresponding bit in the mask information. The mask information generated in this way is outputted to the entropy encoder 202.

If bit planes shown in, e.g., Fig. 14B are obtained when the entropy encoder 202 operates normally, bit planes of quantization indices which belong to the ROIs are shifted up (i.e., to the MSB side), as shown in Fig. 14C.

That is, Figs. 14B and 14C show a change in quantization indices by the shift-up process. In Fig. 14B, a total of six quantization indices that belong to the ROIs are present, and quantization indices after the shift-up process are as shown in Fig. 14C.

In this manner, all bit planes of the ROIs in a given subband do not overlap those of quantization indices of a non-ROI region.

More specifically, the entropy encoder 202 computes a shift value B therefor. Furthermore, the entropy encoder 202 changes quantization indices based on the mask information input from the region designation unit 204 by:

$$q' = q \times 2^B; m = 1 \quad (13)$$

$$q' = q; m = 0 \quad (14)$$

where m is the mask value at the position of the quantization index of interest.

With the aforementioned process, only the quantization indices which belong to the ROIs designated by the region designation unit 204 are shifted up by B bits and, after that, the entropy encoder 202 encodes in units of bit planes.

The entropy encoder 202 decomposes the quantization indices into bit planes in units of rectangular regions (to be referred to as code blocks hereinafter) obtained by segmenting a subband into a

predetermined size in correspondence with the input quantization indices, and makes binary arithmetic coding in units of bit planes, thus outputting bitstreams.

5 Fig. 15A shows subbands broken up into code blocks CB. In Fig. 15A, for example, an LL subband is broken up into four code blocks CB0 to CB3, and quantization indices in these code blocks are encoded in units of bit planes in the order of CB0, CB1, CB2,
10 and CB3.

 The entropy encoder 202 scans the entire subband to obtain a maximum value M, and computes the number S of bits required to express a quantization index indicating the maximum value M as in the first
15 embodiment. Furthermore, the entropy encoder 202 similarly computes the maximum number SB of bits from a maximum quantization index value in each code block.

 Fig. 15B is a view for explaining an operation of bit plane encoding in the entropy encoder 202.
20 Fig. 15B exemplifies a 4×4 subband region which includes three nonzero quantization indices (+13, -6, +3). The entropy encoder 202 scans the entire code block to obtain a maximum value MB, and computes the number SB of bits required for expressing a maximum
25 quantization index by:

$$SB = \text{ceil}(\log_2(\text{abs}(MB))) \quad (15)$$

In 161 of Fig. 15B, since the maximum coefficient value MB is "13", equation (15) yields $SB = 4$.

Therefore, 16 quantization indices in the code block are decomposed into four bit planes, as indicated by

- 5 162. The entropy encoder 202 executes a stream process in units of those bit planes. The encoder 202 makes binary arithmetic coding of bits of the most significant bit plane (MSB) first, and outputs the coding result as a bitstream. Then, the encoder 202
10 lowers the bit plane by one level, and encodes bits of each bit plane to output a bitstream until the bit plane of interest reaches the least significant bit plane (LSB). At this time, a sign of each transform coefficient is entropy-encoded immediately after the
15 first nonzero bit is detected in the bit plane.

Note that each bit plane undergoes a one-pass process, but may undergo processes in a plurality of passes.

- In the aforementioned quantization index encoding
20 process, the entropy encoder 202 shifts up quantization index values that belong to the ROIs by B bits, and then encodes in turn from the MSB bit plane. In this manner, bits of quantization indices of the ROIs occupy the former half of encoded data in each code block.

- 25 Figs. 16A to 16D show the format of the code sequence which is generated and outputted in this way. Fig. 16A shows an overall format of a code sequence, in

which MH is a main header; TH, a tile header; and BS, a
bitstream. As shown in Fig. 16B, the main header MH is
comprised of the size (the numbers of pixels in the
horizontal and vertical directions) of an image to be
5 encoded, a size upon breaking up the image into tiles
as a plurality of rectangular regions, the number of
components indicating the number of color components,
the size of each component, and component information
indicating bit precision. In this embodiment, since an
10 image is not broken up into tiles, the tile size is
equal to the image size. When the image to be encoded
is a monochrome multi-valued image, the number of
components is "1".

Fig. 16C shows a format of the tile header TH.
15 The tile header TH consists of a tile length including
the bitstream length and header length of the tile of
interest, an encoding parameter for the tile of
interest, and the bit shift value of each subband for
quantization indices that belong to the designated ROI.
20 The encoding parameter includes a discrete wavelet
transform level, the number S of maximum bit planes of
each subband, and the like.

Fig. 16D shows a format of the bitstream in this
embodiment. As shown in the upper column in Fig. 16D,
25 a bitstream is formed in units of subbands, which are
arranged in ascending order of resolution to have a
subband with the lowest resolution at the head position.

Furthermore, in each subband, as shown in the middle column of Fig. 16D, codes are arranged in units of bit planes in the order from the upper to lower bit planes.

Furthermore, the codes of each bit plane are set
5 in units of code blocks, as shown in the lower column in Fig. 16D, and PH contains the number SB of bits of a maximum bit plane of each code block, the difference from the number S of bits of the corresponding bit plane, information indicating that no significant code
10 sequence is contained (e.g., quantization indices in each code block are all "0"s), and the like.

Note that data of bits equal to or larger than the number SB of bits of a code block (the number SB of bits), the number of bits of which is less than S, are
15 processed as zero.

The code sequence formed in this manner is outputted to the file output device 3.

The file output device 3 forms a file to be saved or transferred on the basis of the code sequence input
20 from the encoding device 2, and various data input from the image input device 1, as in the first embodiment. Various data include the name of the patient to be sensed, image sensing date, X-ray dosage upon image sensing, and the like. These data are combined with
25 the aforementioned code sequence, and are output to the storage/transfer device 4 as a single file. The storage/transfer device 4 stores the input file or

The operation upon displaying an image in the decoding device of this embodiment will be explained below. An image file stored by the storage/transfer device 4 is read by the file input device 5 as in the first embodiment. The file input device 5 analyzes the input file and separates the file into an appended information part, and a code sequence generated by the encoding device 2, and outputs the code sequence to the decoding device 6 for a decoding process.

The internal arrangement of the decoding device 6 will be explained below. The functions of respective units will be explained first, and the overall operation of the decoding device 6 will then be explained.

Fig. 17 is a block diagram showing an arrangement of the decoding device 6. Reference numeral 601 denotes a code input unit; 602, an entropy decoder; 604, a dequantizer; and 603, an inverse discrete wavelet transformer.

Since the code input unit 601 has the same arrangement and functions as those in the first embodiment, a description thereof will be omitted.

25 Unlike in the first embodiment, the entropy
decoder 602 according to this embodiment sets a
lower-limit bit plane to be decoded upon decoding bit

planes, and aborts a decoding process of bit planes below the lower-limit bit plane. After the lower-limit bit plane is decoded, restored quantization indices are shifted down (i.e., to the LSB side). That is, on the basis of the bit shift value B of the corresponding subband read out from the tile header TH, a quantization index that assumes a value exceeding 2^B is shifted down by:

$$q = q' / 2^B; q' \neq 0 \quad (16)$$

$$q = 0; q' = 0 \quad (17)$$

where q is the quantization index after the shift down process, q' is the quantization index before the shift down process, and B is the bit shift value read out from the tile header. With this process, the quantization indices which are shifted up, as shown in Fig. 14C, are shifted down, as shown in Fig. 14B. That is, the bit planes of the quantization indices of the ROI and non-ROI region are adjusted to those before the bit-shift process, and are output to the dequantizer

604.

In a dequantization process, the dequantizer 604 sets zero in bits contained in bit planes which are not decoded, and restores discrete wavelet transform coefficients by:

$$c' = \Delta \times q; q \neq 0 \quad (18)$$

$$c' = 0; q = 0 \quad (19)$$

where q is the quantization index, and Δ is the quantization step, which is the same value used upon encoding. c' is the restored discrete wavelet transform coefficient.

5 The inverse discrete wavelet transformer 603 executes the same two-dimensional inverse discrete wavelet transformation as that described in the first embodiment using Fig. 9 and equations (6) and (7). That is, the input transform coefficients undergo two
10 filter processes of filters u and p , and are added to each other after being up-sampled, thus outputting an image signal x' . With the aforementioned processes, an image is reclaimed, and is outputted to and displayed on the image display device 7 which comprises a CRT,
15 liquid crystal display, or the like.

Since the forward and inverse discrete wavelet transform processes given by equations (13), (14), (18), and (19) satisfy a perfect reconstruction condition, the restored image signal x' matches the original image
20 signal x as long as the quantization step Δ is "1" and all bit planes are decoded in bit plane decoding in this embodiment.

Figs. 18 and 19 are respectively flow charts which summarize the aforementioned image encoding and
25 decoding processes in the encoding and decoding devices mentioned above. Note that program codes according to those flow charts are stored in memories such as ROMs,

RAMs, or the like (not shown) in the encoding and decoding devices, and are read out and executed by a CPU (not shown).

The flow chart of the image encoding process shown in Fig. 18 will be described first.

The encoding device 2 generates discrete wavelet transformation of an image signal input from the image input device 1 (step S1601). The region designation unit 204 determines an ROI by the aforementioned method on the basis of coefficient values in an LL subband of those generated by the discrete wavelet transformation, and generates mask information indicating the ROI (step S1602).

All coefficients obtained in step S1601 are quantized by the quantizer 203 to generate quantization indices (step S1603). The entropy encoder 202 computes a shift value B of quantization indices by the method mentioned above (step S1604). The entropy encoder 202 specifies quantization indices within the ROI of those generated in step S1603 using the mask information generated in step S1602, and shifts the specified quantization indices within the ROI by the shift value B obtained in step S1604 (step S1605).

The quantization indices of each bit plane obtained as a result of the aforementioned process undergo binary arithmetic coding in units of code blocks (step S1606). A bitstream shown in Fig. 16 is

one of those containing high-pass coefficients other than LL.

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The decoding device 6 sets and stores a lower-limit bit plane, which is used to decode discrete wavelet transform coefficients belonging to a non-ROI region, on the basis of the coefficients of the LL subband stored in the memory (not shown) (step S103). In the method of setting the lower-limit bit plane position, for example, the average value of the coefficient values in the LL subband is used.

The entropy decoder 602 decodes all bit planes of quantization indices which are contained in the code sequence of the subband read in step S102 and belong to the ROI (step S104). That is, the decoder 602 reclaims quantization indices contained in the ROI from the code sequence of the subband read in step S102. In this way, portions indicated by the ROI in Fig. 20A are decoded.

Furthermore, the entropy decoder 602 decodes codes corresponding to one bit plane of quantization indices that belong to the non-ROI region so as to reconstruct that bit plane (step S105).

It is checked if the bit plane reconstructed in step S105 is the lower-limit bit plane determined in step S103 (step S106). If the reconstructed bit plane is the lower-limit bit plane, the flow advances to step S107; otherwise, the flow returns to step S105 to proceed with a decoding process of the next lower bit

plane. That is, as shown in Fig. 20B, the decoder 602 decodes bit planes from the most significant bit plane (MSB) to the lower-limit bit plane.

Upon checking in step S106 if the bit plane
5 reconstructed in step S105 is the lower-limit bit plane, the number that specifies the lower-limit bit plane (e.g., the number indicating the order of bit plane from the MSB) is stored in step S103. Then, a variable, which has been reset to zero before the process
10 according to this flow chart, is incremented by 1 every time the aforementioned decoding process is done in step S105, and the checking process in step S106 is attained by comparing this variable and the number stored in step S103.
15 Then, quantization indices, the values of which are larger than 2^B (those within the ROI), are shifted down by B bits, and after the shift process, the dequantizer 604 dequantizes all the quantization indices (step S107). At this time, dequantization is
20 done while setting zero in non-decoded bits in quantization indices that belong to the non-ROI region. Fig. 20C shows quantization indices after the shift-down process by B bits. Bits with x marks in quantization indices of the non-ROI region in Fig. 20C
25 are not decoded and are forcibly set at zero.

It is then checked if a decoding process for all subbands is complete (step S108). If subbands to be

processed still remain, the flow returns to step S102 to execute the processes in step S102 and the subsequent steps for an unprocessed subband.

The inverse discrete wavelet transformer 603
5 computes the inverse discrete wavelet transforms of the transform coefficients obtained by dequantization to reclaim an image, and outputs it to the image display device 7 (step S109). As a result, the original image is reconstructed, and is displayed on the image display
10 device 7.

In this way, all quantization indices of the ROI set upon encoding are perfectly restored, but lower bits of the non-ROI region are discarded. Hence, discrete wavelet transform coefficient values
15 corresponding to fine variations are removed. Therefore, when a sensed image contains noise, an image from which fine noise components are removed can be obtained by appropriately selecting bit planes to be restored upon decoding.

20 In this embodiment, the ROI is set based on the coefficient values of the LL subband upon encoding. In addition, when a low-luminance region with many quantization noise components is determined from coefficient values and is set to be a non-ROI region, a
25 higher noise removal effect can be obtained.

In this embodiment, the coefficient values of the LL subband are referred to upon determining the

lower-limit bit plane of decoding. Alternatively, the X-ray dosage upon image sensing may be contained as a parameter in the code sequence, and the lower-limit bit plane of decoding may be determined based on that parameter.

[Fourth Embodiment]

An image processing system according to the fourth embodiment of the present invention will be explained below.

- 10 In the third embodiment, the shift value B is determined for quantization indices of the ROI upon decoding an image, so as to completely separate that bit plane from quantization indices of the non-ROI region. Alternatively, the bit shift value B may be
- 15 determined by another method. Since the arrangement and functions of the overall system are substantially the same as those in the third embodiment, differences from the third embodiment will be explained in this embodiment.
- 20 Fig. 21 shows a state wherein the entropy encoder 202 in this embodiment executes a bit-shift process of quantization indices of the ROI. In Fig. 21, the quantization indices of the ROI are shifted up by B bits. Unlike in the third embodiment, bit planes of
- 25 the quantization indices of the ROI overlap those of the quantization indices of the non-ROI region. In this embodiment, the shift value B is selected based on

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102140 0255380

a noise level determined from the coefficients of the LL subband. That is, if ϵ represents the noise level, B that satisfies:

$$B = \text{ceil}(\log_2(\epsilon)) \quad (20)$$

5 is selected. Furthermore, the lower-limit bit plane is the one B bits upper than the least significant bit plane (LSB). In this way, the shift value B and the lower limit position of the bit planes to be decoded can be simultaneously adjusted in correspondence with
10 the noise level. Note that the noise level ϵ can be calculated by a known method.

After the quantization indices are shifted based on the shift value B given by equation (20), encoding is done in the same manner as in the third embodiment.

15 Fig. 22 shows an arrangement of the decoding device 6. The code input unit 601 outputs shape data of the aforementioned ROI extracted from the input code sequence to a mask generator 605. The mask generator 605 generates a mask that represents coefficients which
20 belong to the ROI in each subband, and outputs that mask to the entropy decoder 602.

The flow of the operation of the decoding device 6 in this embodiment will be described below with reference to the flow chart in Fig. 23.

25 The decoding device 6 reads out a code sequence corresponding to one subband from the subsequent code sequence (step S201). Then, the lower-limit bit plane

5 In this embodiment, the shift value B is computed
in correspondence with a noise level, and that shift
value B directly determines the lower-limit bit plane.
That is, since the bit plane of the ROI need only be
shifted up to the lower-limit bit plane, a noise
10 removal effect can be obtained by fewer processing
steps.

In the third and fourth embodiments described above, the lower-limit bit plane is determined using the values of the LL subband. However, upon determining the lower-limit bit plane, a predetermined region may be determined in a predetermined high-frequency subband, a noise level is estimated based on variations of coefficient values in that region, and the lower-limit bit plane may be determined based on that level in place of the coefficient values of the LL subband.

Upon determining the shift value B upon encoding
in this embodiment, the X-ray dosage upon image sensing
may be directly used. Furthermore, data that
25 represents the shape of the ROI may be contained in the
code sequence.

[Fifth Embodiment]

An image processing system according to the fifth embodiment of the present invention will be described below.

In the third embodiment, the ROI is set, and only noise components of the non-ROI region are removed. However, in this embodiment, the number of bit planes to be encoded in an image encoding process is controlled to implement a noise removal process without setting any ROI.

Since the arrangement of the image processing system in this embodiment is substantially the same as that of the image processing system of the third embodiment except for the internal arrangement of the encoding device 2, the internal arrangement and functions of the encoding device 2 will be explained below, and a description of other arrangements will be omitted. Fig. 24 shows an arrangement of the encoding device 2 in this embodiment.

In the encoding device 2 according to this embodiment, a lower-bit plane designation unit 206 is provided in place of the region designation unit 204, and a code sequence forming unit 205 is added, unlike in the arrangement of the encoding device 2 of the third embodiment shown in Fig. 13. Other units (201, 202, and 203) perform the same processes as those in the third embodiment.

Referring to Fig. 24, the lower-limit plane designation unit 206 stores data of the LL subband input from the discrete wavelet transformer 201 in a memory (not shown). The lower-limit plane designation unit 206 obtains a lower-limit bit plane on the basis of the input coefficients of the LL subband, and the entropy encoder 202 performs bit plane encoding of code blocks using that lower-limit bit plane.

Fig. 25 shows the relationship between the LL subband and a code block used to obtain the lower-limit bit plane in a transform coefficient group obtained upon computing the discrete wavelet transforms of two levels. In Fig. 25, Q indicates a code block used to obtain the lower-limit bit plane, and P indicates a coefficient region of the LL subband corresponding to Q.

Since the subband structure generated by discrete wavelet transformation according to this embodiment is obtained by recursively segmenting a low-frequency range with a resolution = $1/2$, which is obtained by decomposition of one level, a coordinate value indicating the position of a coefficient corresponding to Q can be multiplied by the number of levels upon decomposing $1/2$ so as to obtain P from Q. The lower-limit bit plane designation unit 206 obtains the average value of coefficient values $C(i,j)$ that belong to P, and computes a lower-limit bit plane BL of a code block B by:

$$BL = 0; \{ \Sigma C(i,j) \} / N \geq Th \quad (21)$$

$$BL = m; \{ \Sigma C(i,j) \} / N < Th \quad (22)$$

where $C(i,j)$ is a coefficient value at the position (i,j) in a local coordinate system in P , and m and Th are respectively a predetermined lower-limit bit plane and threshold value. Also, Σ is an operator of a sum total arithmetic operation for i and j .

The lower-limit bit plane is computed for each code block, is outputted to the entropy encoder 202, and is stored in a memory (not shown). Note that lower-limit bit planes are set for high-frequency subbands except for LL, and all bit planes are to be encoded for LL. A decomposition level to which subbands to be encoded belong is determined in advance based on the characteristics of noise and the like. For example, when subbands belonging to level 1 are to be encoded, lower-limit bit planes are set for three subbands HL1, LH1, and HH1. That is, lower-limit bit planes are set for high-frequency subbands in a region where transform coefficients of a low-frequency range in an image are small.

After the lower-limit bit planes are set, bit planes of quantization indices generated upon quantizing the transform coefficients are encoded in turn from the MSB until the corresponding lower-limit bit plane is reached.

It is checked if the processes in steps S2102 to S2106 have been executed for all code blocks (step S2107). If the processes have been executed for all code blocks, the flow advances to step S2108; otherwise, 5 the flow returns to step S2102 to execute the aforementioned processes for an unprocessed code block.

The transform coefficients are quantized to generate quantization indices (step S2108), these quantization indices are mapped on bit planes (step 10 S2109), and these bit planes are encoded up to the lower-limit bit plane position obtained for each code block (step S2110, step S2111). Then, the aforementioned code sequence is generated.

The decoding device 6 in this embodiment will be 15 briefly described. The arrangement of this decoding device 6 is the same as that in the third embodiment, and the image decoding process is executed as follows. The entropy decoder 602 executes an entropy decoding process of encoded data of bit planes contained in the 20 code sequence input via the code input unit 601, and the dequantizer 604 dequantizes quantization indices of the bit planes obtained by the decoding process so as to obtain transform coefficients of discrete wavelet transformation. The inverse discrete wavelet 25 transformer 603 executes an inverse discrete wavelet transform process using these transform coefficients to reconstruct an image signal.

With the aforementioned processes, since predetermined bit planes of an image signal corresponding to a code block and the lower-limit bit plane which is set to be a value other than zero upon encoding, are ignored, signal components in the high-frequency range are consequently limited. Therefore, when an image signal contains quantization noise or the like, an image from which such noise is removed is obtained during the encoding process, and the compressed image can be transferred or stored.

Since encoding is aborted for bit planes which contain more noise components, compression efficiency drop, due to noise, can be prevented.

[Sixth Embodiment]

An image processing system according to the sixth embodiment of the present invention will be described below. In the third to fifth embodiments described above, bit planes of each code block are encoded sequentially to form a code sequence. However, in this embodiment, a layer from which bit planes containing noise are removed is encapsulated in the code sequence upon forming the code sequence.

Since the arrangement of the image processing system of this embodiment is substantially the same as that of the image processing system in the third embodiment except for the internal arrangement of the encoding device 2, the internal arrangement and

functions of the encoding device 2 will be explained below, and a description of other arrangements will be omitted. Fig. 27 shows an arrangement of the encoding device 2 in this embodiment.

5 Referring to Fig. 27, reference numeral 207 denotes a target compression ratio input unit for inputting a target compression ratio. The arrangement other than the target compression ratio input unit 207 is the same as that in the fifth embodiment, and
10 lower-limit bit planes in units of code blocks determined by the lower-limit bit plane designation unit 206 are output to the code sequence forming unit 205.

The code sequence forming unit 205 temporarily
15 stores codes generated by the entropy encoder 202 in a buffer (not shown), and forms a code sequence which has a code size corresponding to the target compression ratio input from the target compression ratio input unit 207, and maximizes the image quality of an image
20 reconstructed upon decoding.

This state will be explained below with reference to Fig. 28. As shown in Fig. 28, a bitstream made up of code blocks CB0 to CB2 is stored in a memory in the code sequence forming unit 205, and code blocks CB0,
25 CB1, and CB2 respectively have codes corresponding to five, three, and four bit planes. The code sequence forming unit 205 forms a layer by appropriately

selecting bit planes from the code sequences of the stored code blocks.

The layer is formed by combining codes of a plurality of bit planes selected from a plurality of code blocks, as shown in Fig. 28. For example, layer 0 contains the most significant bit planes of CB0 and CB2, and layer 1 contains a bit plane of level 3 of CB0, a bit plane of level 2 of CB1, and a bit plane of level 2 of CB2. Bit planes and code blocks to be combined to form a layer are determined based on predetermined criteria.

Therefore, in Fig. 28 the code sequences of code blocks are not always formed in units of identical bit planes unlike those in Fig. 16. Information indicating code blocks included in a given layer is contained in the header PH.

Upon forming such code sequence, the code sequence forming unit 205 switches the code block selection method so as not to select code sequences corresponding to bit planes below the lower-limit bit plane in each layer with reference to the lower-limit bit planes in units of code blocks determined by the lower-limit bit plane designation unit 206.

Furthermore, the code sequence forming unit 205 adjusts the code sequence so that its final length satisfies the designated compression ratio. This

adjustment can be implemented by cutting a code sequence of a lower layer.

According to the aforementioned method, the code sequence is formed to minimize distortion with respect to the designated compression ratio. But since lower-limit bit planes are set for specific code blocks and components corresponding to noise are not considered in distortion improvement, an image which has an improved image quality as a whole, and can suppress noise can be obtained upon decoding that code sequence.

Note that the target compression ratio input unit 207 may comprise a driver for computing the target compression ratio in addition to a keyboard, mouse, and the like. That is, a driver (not shown) may detect in advance a maximum storage capacity of a storage medium that stores the code sequence, and may input a target compression ratio computed based on the detected maximum storage capacity of the storage medium and the code sequence size to the code sequence forming unit 205.

According to the third to sixth embodiments, upon compressing, decoding, and displaying an image containing noise, noise can be removed without requiring any special noise removal process, and an image with high image quality can be generated.

[Seventh Embodiment]

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1 0 2 1 4 0 - 0 2 2 5 0 0 0

5 An image processing system according to the seventh embodiment of the present invention will be described below. Since the arrangement of the image processing system in this embodiment is substantially the same as that of the image processing system of the first embodiment except for execution of quantization and the internal arrangement of the decoding device 6, the internal arrangement and functions of the decoding device 6 will be explained below, and a description of other arrangements will be omitted.

Fig. 29 shows a schematic arrangement of the encoding device 2. An image signal input to the encoding device 2 undergoes discrete wavelet transformation in the discrete wavelet transformer 201 to generate transform coefficients. The transform coefficients are quantized by the quantizer 203, and are encoded by the entropy encoder 202. The encoded data is input to the code sequence forming unit 205 to form a code sequence. Since the discrete wavelet transformer 201 has the same arrangement and functions as those described in the first embodiment, and the entropy encoder 202 and quantizer 203 have the same arrangements and functions as those described in the third embodiment, a description thereof will be omitted.

25 The code sequence forming unit 205 forms a code sequence by appending predetermined header information

and the like so as to output input codes to the file output device 3.

Figs. 30A to 30E show the format of the code sequence which is generated and outputted in this way.

- 5 Fig. 30A shows an overall format of a code sequence, in which MH is a main header; TH, a tile header; and BS, a bitstream. As shown in Fig. 30B, the main header MH is comprised of the size (the numbers of pixels in the horizontal and vertical directions) of an image to be
10 encoded, a size upon breaking up the image into tiles as a plurality of rectangular regions, the number of components indicating the number of color components, the size of each component, and component information indicating bit precision. In this embodiment, since an
15 image is not broken up into tiles, the tile size is equal to the image size. When the image to be encoded is a monochrome multi-valued image, the number of components is "1".

- The tile header TH shows a format of the tile header TH.
20 The tile header TH consists of a tile length including the bitstream length and header length of the tile of interest, and an encoding parameter for the tile of interest. The encoding parameter includes a discrete wavelet transform level, filter type, and the like.

- 25 Fig. 30D shows a format of the bitstream in this embodiment. In Fig. 30D, a bitstream is formed in units of subbands, which are arranged in ascending

order of resolution to have a subband with the lowest resolution at the head position. Furthermore, in each subband, codes are arranged in units of bit planes in the order from the upper to lower bit planes.

5 Codes of each bit plane of the LL subband are arranged in units of code blocks, as shown in the second lowermost column of Fig. 30D, and PH contains the difference between a maximum bit plane SB of each code block and a corresponding bit plane S, information
10 for designating code blocks contained in the bit plane of interest, and the like. In Fig. 30D, bit plane (s-1) contains codes of four code blocks (CB0_S-1, CB1_S-1, CB2_S-1, CB3_S-1), and PH can designate code blocks, the corresponding codes of which are not
15 present in the bit plane of interest.

Fig. 30E shows an arrangement of bit plane codes of another subband. The code sequence generated in this way is outputted to the file output device.

In this embodiment, codes of each subband are
20 formed in units of bit planes which are arranged in the order from the MSB to the LSB, but need not always be formed in units of bit planes. For example, a layer which combines encoded data corresponding to a predetermined number of bit planes from the most
25 significant bit plane may be used as a unit.

In this case, PH contains information indicating the number of bit planes corresponding to the codes of

the contained code blocks in addition to information indicating whether the code blocks are contained.

Upon adopting JPEG2000, each bit plane is encoded while being segmented into a plurality of passes.

- 5 Encoded data contained in each layer may be arranged in units of passes. In this case, PH contains information indicating the number of passes of codes of the code blocks contained.

Fig. 35 is a flow chart of a compression encoding process executed by the image processing system of this embodiment mentioned above, and the process will be described below.

An image is input (step S3501), undergoes discrete wavelet transformation (step S3502), and is then quantized (step S3503). Each subband is segmented into code blocks (step S3504), and quantization indices are decomposed into bit planes in units of code blocks (step S3505). The code blocks contained in all the subbands (step S3507) undergo binary arithmetic coding (step S3506), and the aforementioned header information is appended to the binary arithmetic coding result (code sequence) to generate an image file (step S3508). The image file is then output (step S3509).

The decoding process in the image processing system according to this embodiment will be described below. An image file stored by the storage/transfer device 4 is read by the file input device 5, and is

separated into appended data appended by the file output device 3, and the code sequence generated by the encoding device 2. The code sequence is outputted to the decoding device 6 for a decoding process.

5 Fig. 31 is a block diagram showing an arrangement of the decoding device 6 of this embodiment. Reference numeral 601 denotes a code input unit; 602, an entropy decoder; 603, an inverse wavelet transformer; 604, a dequantizer; 606, an image quality improvement
10 processor; 607, a controller; and 608, a reference image memory.

 The code input unit 601 receives a code sequence, analyzes header information contained in that code sequence to extract parameters required for the
15 subsequent processes, and sends the extracted parameters to the controller 607. Bitstreams contained in the code sequence are output to the entropy decoder 602.

 The entropy decoder 602 decodes and outputs the
20 bitstreams in units of bit planes.

 The entropy decoder 602 decodes and outputs the bitstreams in units of bit planes as in the first embodiment described using Fig. 8.

 The dequantizer 604 restores discrete wavelet
25 transform coefficients c' from the input quantization indices in the same manner as in the third embodiment described using equations (18) and (19). The transform

coefficients c' are output to the image quality improvement processor 606.

The image quality improvement processor 606 selects a pixel which is to undergo an image quality improvement process from those belonging to subbands other than an LL subband as a low-frequency subband on the basis of predetermined conditions, and performs a comparison process of a transform coefficient c' of the selected pixel with a predetermined threshold value T

10 by:

$$cn = 0; \text{abs}(c') \leq T \quad (23)$$

$$cn = c'; \text{abs}(c') > T \quad (24)$$

Then, the processor 606 outputs the comparison result to the inverse discrete wavelet transformer 603.

15 The processed discrete wavelet transform coefficients cn are output to the inverse discrete wavelet transformer 603. Note that the threshold value T varies depending on the subband to which a coefficient to be processed belongs.

20 The inverse discrete wavelet transformer 603 computes the two-dimensional inverse discrete wavelet transforms of the input transform coefficients to reconstruct an image signal. The two-dimensional inverse discrete wavelet transform process is
25 controlled by the controller 607.

The overall operation of the decoding device 6 will be explained. The controller 607 controls the

code input unit 601 to input encoded data corresponding
to a predetermined number of subbands of those
contained in the code sequence shown in Fig. 30A. In
this embodiment, encoded data corresponding to an LL
5 subband in Fig. 30D are read.

The read encoded data corresponding to the LL
subband are output to the entropy decoder 602 to
undergo a decoding process, thus restoring quantization
indices. Furthermore, the restored quantization
10 indices are dequantized by the dequantizer 604 to
restore transform coefficients that belong to the LL
subband.

The restored LL subband coefficients are output
to the image quality improvement processor 606. In
15 this case, the controller 607 controls the image
quality improvement processor 606 to directly output
the input coefficients without any process. The LL
subband coefficients output from the image quality
improvement processor 606 in this way undergo inverse
20 transformation in the inverse discrete wavelet
transformer 603. At this time, since subbands other
than LL are not decoded yet, all transform coefficients
are processed as zero.

That is, when transformation of two levels is
25 done upon encoding, an image signal is generated by
making computations under the assumption that zero
coefficients are contained in all subbands HL2, LH2,

HH2, HL1, LH1, and HH1, as shown in Fig. 32. The image generated in this manner will be referred to as a reference image hereinafter. The reference image is outputted to and stored in the reference image memory 608.

The controller 607 controls the code input unit 601 to read the subsequent code sequence. In this embodiment, the subsequent code sequence contains encoded data corresponding to all subbands other than LL in Fig. 30D. These encoded data undergo decoding and dequantization in the same manner as described above to restore transform coefficients, which are input to the image quality improvement processor 606.

The image quality improvement processor 606 selects pixels which are to undergo an image quality improvement process on the basis of the pixel values of the reference image stored in the reference image memory 608. That is, a region of pixels to be processed on the reference image is detected, and when M represents the average value of the pixel values (more specifically, luminance values) in that region, a process described by equation (23) or (24) is done as long as:

$$M < T_i \quad (25)$$

where T_i is a value (threshold value) determined by an X-ray image sensing situation. In this manner, an image quality improvement process is executed for

high-frequency subband pixels which correspond to a given region in the reference image in which the average luminance value is less than T_i .

Fig. 33 shows the relationship between the coefficients and reference image at that time. When four pixels a, b, c, and d in a region on the reference image correspond to a coefficient C in HL1 to be processed, we have:

$$M = (a + b + c + d)/4 \quad (26)$$

When this value M corresponds to a region less than T_i , the absolute value of that coefficient C is compared with T. If the absolute value of the coefficient C is smaller than T, the coefficient C is determined to be noise, and is converted into zero. The coefficients processed in this way are output to the inverse discrete wavelet transformer 603.

The inverse discrete wavelet transformer 603 computes the inverse discrete wavelet transforms of the sequentially input coefficients of the subbands other than LL and those of the previously input LL subband in combination to generate an image signal (image), and outputs the image to the image display device 7, thus displaying an image. Fig. 36 is a flow chart that summarizes the aforementioned decoding process in this embodiment. Individual processes in the flow chart will be explained below.

embodiment, upon decoding the code sequence obtained by compression-encoding an image, only the lowest-frequency subband in the code sequence is decoded to generate the reference image. Since this reference image represents an average luminance level of an original image, many quantization noise components are contained in a low luminance level region in the reference image. When high-frequency coefficients corresponding to such region undergo a threshold value process, an effective noise removal process is implemented, and an image with the improved image quality can be obtained.

In this embodiment, high-frequency subband coefficients undergo a threshold value process on the basis of formulas (23), (24), and (25). However, the present invention is not limited to such specific process. For example, the image quality improvement processor 606 may convert the input coefficient c' by:

$$cn = f(c') \quad (27)$$

where $f(x)$ is a function having predetermined input/output characteristics. For example, when the function has the input/output relationship shown in Fig. 34, a value of a coefficient not more than a given input level is suppressed, while values within a given range are emphasized.

When predetermined high-frequency subband coefficients undergo conversion described by equation

(27), noise components with small values are suppressed, and signal components having sufficiently large values can be emphasized, thus improving the image quality after inverse transformation.

5 In this embodiment, only the LL subband is used upon generating the reference image. However, the present invention is not limited to this. More specifically, a predetermined number of subbands with respect to encoded data of subbands contained in the
10 code sequence may be used.

Fig. 37 shows a subband format upon generating a reference image by reading encoded data corresponding to HL2, LH2, and HH2 in addition to LL. In Fig. 37, all coefficients of subbands HLL, LHL, and HHL are set
15 at zero, but decoded values are used for the remaining subbands.

In this embodiment, a reference range with respect to the reference image is limited to a region of coefficients to be processed on an original image.
20 Alternatively, a broader range may be set as a reference region. For example, in this embodiment, a 2×2 pixel region (a to d) is referred to for the coefficient C in Fig. 33. Alternatively, the average value may be computed for a coefficient C2 with
25 reference to a 4×4 region indicated by R. By changing the reference region in this way, a process suited to a local feature of an image can be done.

That is, a process can be done without being influenced by fine changes in image by setting a broader reference region.

In this case, the user may interactively
5 determine the reference range of the reference image.
For example, the reference image may be displayed in
practice, and the user may designate a portion that
requires higher image quality on the displayed image,
thereby determining the reference range upon processing
10 coefficients corresponding to the designated portion.
In this case, when a small reference range is set for
the portion that requires higher image quality, and a
broader reference range is set for other portions, an
adaptive image quality improvement process can be
15 implemented.

[Other Embodiments]

Note that the present invention is not limited to
a system comprising a plurality of devices, but may be
applied to a single apparatus constituted by parts
20 having functions of those devices.

The scope of the present invention includes not
only each of the first to seventh embodiments, but also
various combinations of these embodiments.

Furthermore, the present invention is not limited
25 to the system and method alone for implementing the
aforementioned embodiments, but the scope of the
present invention includes a case wherein the above

embodiments are achieved by supplying a program code of software that can implement the functions of the above-mentioned embodiments to a computer (or a CPU or MPU) in a system or apparatus, and making the computer
5 control various devices in the system or apparatus.

In this case, the program code itself read out from the storage medium implements the functions of the above-mentioned embodiments, and the program code itself, and means for supplying the program code to the
10 computer (i.e., a storage medium which stores the program code) are included in the scope of the present invention.

As the storage medium for storing such program code, for example, a floppy disk, hard disk, optical
15 disk, magneto-optical disk, CD-ROM, magnetic tape, nonvolatile memory card, ROM, and the like may be used.

The program code is included in the scope of the embodiments not only when the functions of the above embodiments are implemented by controlling various
20 devices according to the supplied program code alone but also when the functions of the embodiments are implemented by collaboration of the program code and an OS (operating system) or another application software running on the computer.

25 Furthermore, the scope of the present invention includes a case wherein the functions of the above-mentioned embodiments are implemented by some or

all of actual processing operations executed by a CPU
or the like arranged in a function extension board or a
function extension unit, which is inserted in or
connected to the computer, after the supplied program
5 code is written in a memory of the extension board or
unit.

When the present invention is applied to the
aforementioned storage medium, that storage medium
stores program codes corresponding to the flow charts
10 described above. To restate, according to the present
invention, noise contained in an original image can be
removed upon compressing/decoding an image in units of
bit planes.

As many apparently widely different embodiments
15 of the present invention can be made without departing
from the spirit and scope thereof, it is to be
understood that the invention is not limited to the
specific embodiments thereof except as defined in the
appended claims.